#### Course

Try to include all points of sailing but keep the course relatively short if the wind is forecast to drop. Suggested courses are in the Race officer manual in the committee boat kit box. Display using course board on committee boat.

#### **Scheduled Start Times**

- 19.00 Fast Handicap (PY 1043 and less, Scorpion, Silver class F15 & faster boats).
- 19.03 Slow Handicap (More than PY 1043, RS200 and slower boats)
- 19.06 Junior Handicap

#### Start & Flag sequence

All flag signals accompanied by one sound signal

Time	Flags UP	Flag Image	Flags DOWN	Start
-6 min	Fast Handicap warning (1)			
-3 min	Slow Handicap warning (2) Preparatory flag (P)*			
0 min	Junior warning (6)			Fast Handicap
+3 min				Slow Handicap
+6 min				Junior

<sup>\* -</sup> P flag as default. I, Z, U or black flag may be used at RO's discretion

#### **Entries**

Entrants are required to sign on legibly for the race using the sheet (see below) posted by the race team on the desk outside the Race Office.

Please record all sail numbers of boats racing on the race results sheet used (see below).

Juniors may sign on and start with the appropriate Handicap fleet if they wish. In this case they will sail the full race duration as the rest of that fleet. If there is only one entry for the Junior race they may start and count their result in the series. Please ensure Juniors include date of birth on the signing-on sheet.

#### **Individual recall**

If those over the line can be identified, X flag up with one extra sound signal. Lower X flag when recalled boats have returned and re-crossed the start line, or after 2 minutes.

#### **General recall**

If too many are over the line to identify them, put General Recall flag up with two sound signals. If the Fast or Slow fleet is subjected to a General Recall they will start after the Junior fleet. The start of the Junior fleet is the 3 minute signal for the recalled Fast or Slow fleet. If the Junior fleet is recalled keep the class flag up and put the preparatory signal flag up 3 minutes after the recalled start.

#### **During the race**

Record each boat through the gate on each lap

**Race Duration** 55-60 minutes but leave enough time for safe landing in daylight

35-45 minutes Juniors.

#### **Shorten Course**

If boats have not completed the number of laps displayed on the course board, shorten the course by raising the shorten course flag (S) when the first boat you want to finish is approaching the finish line with two sound signals. If you only wish to finish one fleet, also raise the fleet flag of the fleet you wish to finish.

Every boat which crosses the finish line is a finisher. Give each finishing boat a short hoot on the horn.

**Record** the number of laps and the finishing time of each boat.

#### **Time Limit**

The finish line will be open for 30 minutes after the **first finishers** from **all 3** starts have finished. (IE from the **last** of the Fast, Slow and Junior leader's finish times).

Fast, Slow and Junior Boats not finishing within that time period will be scored DNF.

#### **Results**

Please add the elapsed times to the race sheets (ie subtract 3 and 6 minutes from the Slow & Junior recorded finish times respectively). Signing on and result sheets showing recorded and elapsed times against sail numbers should be photographed and sent by email to the Results Sec at results@ncsc.org.uk. The Results Sec will calculate handicap positions and publish the race results. The Race Officer should store the original sheets in the Results file in the Race Office.



# Notts County Sailing Club Signing on Sheet

Date		Race Officer		
	]	- · ·		
Series	<u> </u>	Race Number		

Please state date of bir	Junior Only				
Class	Sail Number	Helm	Crew	DoB (if under 19)	Junior Start?

# Notts County Sailing Club Thursday Evening H'cap series 2024 Race Instructions Race Sheet - please photograph & send to <a href="mailto:results@ncsc.org.uk">results@ncsc.org.uk</a>

Date		Series & Race number (ie 1 or 2)								Start Time
						ition e	each la	ар		
Class	Sail no.	Helm (if known)	Crew (if amended)	1	2	3	4	5	6	Finish time
								1		
					1		1	1		
					-		-			
					-		-			
					1		1	1		
					+		+	+		

Race Officer:	D - 1 -
Race ( )tticer.	1 1216
1466 0111661	Dalcininini

## Alternative RYA method for recording results in handicap races.

One of the most difficult tasks on the committee boat is to time and record the finishers. Unlike the start, you do not get a second chance if anything goes wrong. Many teams record the boats as they go though the line on their first lap, then tick them off on subsequent laps and then add times against them as they finish. The problem is with this method is that on the final lap boats are not in the same order as they were on the first lap, so the recorder has to find each boat on the recording sheet and then add the time. This works fine for a small fleet or class races but does not work well in large handicap fleets because it takes too long to find the boat on the list.

The suggested method is to record each boat in order as they come though the line on lap 1, then when the leading boat begins their second lap, begin a new column and to write boats down in order. If there are some boats still completing lap 1 when the first boats complete lap 2, they still go in lap 2 column.

• • • • • • • • • • • • • • • • • • • •			
Date	Race number:	Start time:	

Lap 1 Sail No.	Lap 1 Time <i>Optional</i>	Lap 2 Sail No.	Lap Time <i>Optional</i>	Lap 3 Sail No.	Lap Time <i>Optional</i>
1289		1477		1477	
1477		1289		1663	
1663		2044		1289	
2226		1663		2226	
		2226		2044	

When the finishing sequence starts, begin a new column, or even better a new sheet, and write down the boats in the order they come though the line and their finish time. If they are too close together to get all times, write down the boat numbers and just get as many times as you can, especially the first and last of a bunch. The missing times can be extracted later from the 'Log' on the Race Timer, or interpolated.

Date:	Race number:	Start time:	
Dale.	race number.	Start tille.	

Finish Sail No.	Finish Time	No. Laps	Finish Sail No.	Finish Time	No. Laps
2044	48.15				
1477	50.51				
1663	50.57				
2226					
1289	50.59				

You can check the number of laps by referring back to the lap recording chart. In this example 2044 did one less lap than the other four boats.

The time for 2226 was missed but can be estimated and inserted as 50.58. Or, if less straightforward, each push of the Finish button on the timer stores the time, and these can be seen after the race by pushing the Log button. The last race appears first, and subsequent pushes bring up previous races. Use the '+' '-' buttons to scroll through the times recorded, and as long as the boat finishing order is known and each boat is given a horn, then the times can be correlated to the boats.

This lap recording method is much easier for handicap races and when there are a lot of boats. It also works well when there are class races too. The boats can be sorted into fleets after the race has finished.

Date:	Race numb	ber: Start time:	

Lap 1 Sail No.	Lap 1 Time <i>Optional</i>	Lap 2 Sail No.	Lap Time Optional	Lap 3 Sail No.	Lap Time <i>Optional</i>

Lap 4 Sail No.	Lap Time Optional	Lap 5 Sail No.	Lap Time Optional	Finish Sail number	Finish Time	No. Laps sailed
Retired:				OCS:		
BFD:				· <del></del>		<del></del>

## **FINISH FORM**

Use separate forms for each start to show correct start time

Date	Class/fleet	Time of start  Time of last boat		
Race area	Time of first boat			

Order	Boat No.	Finish time	No. Laps	Order	Boat No.	Finish time	No. Laps
1				26			
2				27			
3				28			
4				29			
5				30			
6				31			
7				32			
8				33			
9				34			
10				35			
11				36			
12				37			
13				38			
14				39			
15				40			
16				41			
17				42			
18				43			
19				44			
20				45			
21				46			
22				47			
23				48			
24				49			
25				50			